
PyRival

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Infinite Recursion

Infinite recursion can be achieved by using the `pyrival.misc.bootstrap` decorator

To use it you will need to make a few modifications to the recursive function:

- Change all `return` to `yield`
- Add `yield` before recursive function calls

For example the following code

```
def factorial(n):
    if n == 0:
        return 1
    return n * factorial(n - 1)

print(factorial(10))    # prints 3628800
print(factorial(1000)) # exceeds recursion limit
```

will be changed to the following

```
import pyrival.misc

@pyrival.misc.bootstrap
def factorial(n):
    if n == 0:
        yield 1
    else:
        yield n * (yield factorial(n - 1))

print(factorial(10))    # prints 3628800
print(factorial(1000)) # prints 402387...000000
print(factorial(10000)) # prints 284625...000000
```


2.1 pyrival.algebra

2.1.1 pyrival.algebra.chinese_remainder

`pyrival.algebra.chinese_remainder.chinese_remainder(a, p)`
returns x s.t. $x = a[i] \pmod{p[i]}$ where $p[i]$ is prime for all i

`pyrival.algebra.chinese_remainder.composite_crt(b, m)`
returns x s.t. $x = a[i] \pmod{m[i]}$ for all i

`pyrival.algebra.chinese_remainder.extended_gcd(a, b)`
returns $\text{gcd}(a, b)$, s, r s.t. $a * s + b * r == \text{gcd}(a, b)$

`pyrival.algebra.chinese_remainder.gcd(x, y)`
greatest common divisor of x and y

2.1.2 pyrival.algebra.discrete_log

`pyrival.algebra.discrete_log.discrete_log(a, b, mod)`
Returns smallest $x > 0$ s.t. $\text{pow}(a, x, \text{mod}) == b$ or `None` if no such x exists. Note: works even if a and mod are not coprime.

2.1.3 pyrival.algebra.factors

`pyrival.algebra.factors.all_factors(n)`
returns a sorted list of all distinct factors of n

`pyrival.algebra.factors.distinct_factors(n)`
returns a list of all distinct factors of n

`pyrival.algebra.factors.gcd(x, y)`
greatest common divisor of x and y

`pyrival.algebra.factors.memodict(f)`
memoization decorator for a function taking a single argument

`pyrival.algebra.factors.pollard_rho(n)`
returns a random factor of n

`pyrival.algebra.factors.prime_factors()`
`x.__getitem__(y) <=> x[y]`

2.1.4 `pyrival.algebra.fft`

`pyrival.algebra.fft.fft(a, inv=False)`

`pyrival.algebra.fft.fft_conv(a, b)`

2.1.5 `pyrival.algebra.fst`

`pyrival.algebra.fst.fst(a, opus=<built-in function and_>, inv=False)`

`pyrival.algebra.fst.fst_conv(a, b)`

2.1.6 `pyrival.algebra.gcd`

`pyrival.algebra.gcd.extended_gcd(a, b)`
returns `gcd(a, b)`, `s`, `r` s.t. `a * s + b * r == gcd(a, b)`

`pyrival.algebra.gcd.gcd(x, y)`
greatest common divisor of `x` and `y`

`pyrival.algebra.gcd.gcdm(*args)`

`pyrival.algebra.gcd.lcm(a, b)`

`pyrival.algebra.gcd.lcm(*args)`

2.1.7 `pyrival.algebra.is_prime`

`pyrival.algebra.is_prime.is_prime(n)`
returns True if `n` is prime else False

2.1.8 `pyrival.algebra.mod_sqrt`

`pyrival.algebra.mod_sqrt.mod_sqrt(a, p)`
returns `x` s.t. `x**2 == a (mod p)`

2.1.9 `pyrival.algebra.modinv`

`pyrival.algebra.modinv.extended_gcd(a, b)`
returns `gcd(a, b)`, `s`, `r` s.t. `a * s + b * r == gcd(a, b)`

`pyrival.algebra.modinv.modinv(a, m)`
returns the modular inverse of `a` w.r.t. to `m`, works when `a` and `m` are coprime

2.1.10 `pyrival.algebra.ntt`

`pyrival.algebra.ntt.fmod(a)`
`pyrival.algebra.ntt.fmul(a, b, c=0.0)`
`pyrival.algebra.ntt.fpow(x, y)`
`pyrival.algebra.ntt.fround(x)`
`pyrival.algebra.ntt.ntt(a, inv=False)`
`pyrival.algebra.ntt.ntt_conv(a, b)`

2.1.11 `pyrival.algebra.phi`

`pyrival.algebra.phi.phi(n)`
 returns $\phi(x)$ for all $x \leq n$

2.1.12 `pyrival.algebra.primitive_root`

`pyrival.algebra.primitive_root.gcd(x, y)`
 greatest common divisor of x and y

`pyrival.algebra.primitive_root.ilog(n)`
 returns the smallest a, b s.t. $a*b = n$ for integer a, b

`pyrival.algebra.primitive_root.memodict(f)`
 memoization decorator for a function taking a single argument

`pyrival.algebra.primitive_root.pollard_rho(n)`
 returns a random factor of n

`pyrival.algebra.primitive_root.prime_factors()`
 $x.__getitem__(y) \iff x[y]$

`pyrival.algebra.primitive_root.primitive_root(p)`
 returns a primitive root of p

2.1.13 `pyrival.algebra.sieve`

`pyrival.algebra.sieve.prime_list(n)`
 returns a list of primes $\leq n$

`pyrival.algebra.sieve.prime_sieve(n)`
 returns a sieve of primes ≥ 5 and $< n$

2.2 `pyrival.combinatorics`

2.2.1 `pyrival.combinatorics.combinatorics`

`pyrival.combinatorics.combinatorics.bell(n)`
`pyrival.combinatorics.combinatorics.catalan(n)`
`pyrival.combinatorics.combinatorics.derangements(n)`

```
pyrival.combinatorics.combinatorics.euler (n, k)  
pyrival.combinatorics.combinatorics.memoize (f)  
    memoization decorator for a function taking one or more arguments  
pyrival.combinatorics.combinatorics.multinomial (k)  
pyrival.combinatorics.combinatorics.nCr (n, r)  
pyrival.combinatorics.combinatorics.stirling_2 (n, k)
```

2.2.2 pyrival.combinatorics.nCr_mod

```
pyrival.combinatorics.nCr_mod.make_nCr_mod (max_n=200000, mod=1000000007)
```

2.2.3 pyrival.combinatorics.partitions

```
pyrival.combinatorics.partitions.memoize (f)  
    memoization decorator for a function taking one or more arguments
```

2.3 pyrival.data_structures

2.3.1 pyrival.data_structures.BitArray

```
class pyrival.data_structures.BitArray.BitArray (size)  
    Bases: object  
    implements bitarray using bytearray
```

2.3.2 pyrival.data_structures.CFraction

```
pyrival.data_structures.CFraction.CFrac2Frac (cfrac)  
pyrival.data_structures.CFraction.CFraction (frac)
```

2.3.3 pyrival.data_structures.DisjointSetUnion

```
class pyrival.data_structures.DisjointSetUnion.DisjointSetUnion (n)  
    Bases: object  
    find (a)  
    set_size (a)  
    union (a, b)  
class pyrival.data_structures.DisjointSetUnion.UnionFind (n)  
    Bases: object  
    find (a)  
    union (a, b)
```

2.3.4 pyrival.data_structures.FenwickTree

```
class pyrival.data_structures.FenwickTree.FenwickTree (x)
    Bases: object

    findkth (k)
        Find largest idx such that sum(bit[:idx]) <= k

    query (end)
        calc sum(bit[:end])

    update (idx, x)
        updates bit[idx] += x
```

2.3.5 pyrival.data_structures.Fraction

```
class pyrival.data_structures.Fraction.Fraction (num=0, den=1)
    Bases: object

pyrival.data_structures.Fraction.gcd (x, y)
    greatest common divisor of x and y

pyrival.data_structures.Fraction.limit_denominator (frac, max_den=1000000)
```

2.3.6 pyrival.data_structures.Heap

```
class pyrival.data_structures.Heap.Heap (iterable=None, reverse=False)
    Bases: object

    peek ()

    pop ()

    poppush (item)

    push (item)

    pushpop (item)

    replace (item)

class pyrival.data_structures.Heap.OrderHeap (iterable=None, key=<function Order-Heap.<lambda>>, reverse=False)
    Bases: pyrival.data_structures.Heap.Heap

    peek ()

    pop ()

    poppush (item)

    push (item)

    pushpop (item)

    replace (item)

class pyrival.data_structures.Heap.RemovalHeap (iterable=None, reverse=False)
    Bases: pyrival.data_structures.Heap.Heap

    peek ()

    pop ()
```

poppush (*item*)
push (*item*)
pushpop (*item*)
remove (*item*)
replace (*item*)
sweep ()

class `pyrival.data_structures.Heap.XHeap` (*iterable=None*, *key=<function XHeap.<lambda>>*, *reverse=False*)

Bases: `pyrival.data_structures.Heap.Heap`

peek ()
pop ()
poppush (*item*)
push (*item*)
pushpop (*item*)
remove (*item*)
replace (*item*)
sweep ()

2.3.7 `pyrival.data_structures.LazySegmentTree`

class `pyrival.data_structures.LazySegmentTree.LazySegmentTree` (*data*, *default=0*, *func=<built-in function max>*)

Bases: `object`

add (*start*, *stop*, *value*)
lazily add value to [start, stop)
query (*start*, *stop*, *default=0*)
func of data[start, stop)

2.3.8 `pyrival.data_structures.LinkedList`

class `pyrival.data_structures.LinkedList.LinkedList` (*iterable=None*)

Bases: `object`

append (*value*)
get_node (*index*)
insert (*index*, *value*)
insert_between (*node*, *left_node*, *right_node*)

class `pyrival.data_structures.LinkedList.Node` (*value*)

Bases: `object`

2.3.9 pyrival.data_structures.Node

class `pyrival.data_structures.Node.Node` (*value*)
 Bases: `object`

2.3.10 pyrival.data_structures.PersistentSegTree

`pyrival.data_structures.PersistentSegTree.create` (*n*)
 create a persistent segment tree of size *n*

`pyrival.data_structures.PersistentSegTree.minimum` (*ind, l, r, n*)
 find minimum of set[l:r] for segment tree *ind*, of size *n*

`pyrival.data_structures.PersistentSegTree.setter` (*ind, i, val, n*)
 set `set[i] = val` for segment tree *ind*, of size *n*

2.3.11 pyrival.data_structures.RangeQuery

class `pyrival.data_structures.RangeQuery.RangeQuery` (*data, func=<built-in function min>*)
 Bases: `object`

query (*start, stop*)
 func of `data[start, stop]`

2.3.12 pyrival.data_structures.SegmentTree

class `pyrival.data_structures.SegmentTree.SegmentTree` (*data, default=0, func=<built-in function max>*)
 Bases: `object`

query (*start, stop*)
 func of `data[start, stop]`

2.3.13 pyrival.data_structures.SortedList

class `pyrival.data_structures.SortedList.SortedList` (*iterable=[], _load=200*)
 Bases: `object`

add (*value*)
 Add *value* to sorted list.

bisect_left (*value*)
 Return the first index to insert *value* in the sorted list.

bisect_right (*value*)
 Return the last index to insert *value* in the sorted list.

count (*value*)
 Return number of occurrences of *value* in the sorted list.

discard (*value*)
 Remove *value* from sorted list if it is a member.

pop (*index=-1*)
 Remove and return value at *index* in sorted list.

remove (*value*)
Remove *value* from sorted list; *value* must be a member.

2.3.14 `pyrival.data_structures.Treap`

class `pyrival.data_structures.Treap.TreapHashMap` (*data=None*)
Bases: `pyrival.data_structures.Treap.TreapMultiSet`

add (*key*)

discard (*key*)

get (*key*, *default=None*)

remove (*key*)

class `pyrival.data_structures.Treap.TreapHashSet` (*data=None*)
Bases: `pyrival.data_structures.Treap.TreapMultiSet`

add (*key*)

discard (*key*)

remove (*key*)

class `pyrival.data_structures.Treap.TreapMultiSet` (*data=None*)
Bases: `object`

add (*key*)

ceiling (*key*)

discard (*key*)

floor (*key*)

higher (*key*)

lower (*key*)

max ()

min ()

remove (*key*)

root = 0

size = 0

class `pyrival.data_structures.Treap.TreapSet` (*data=None*)
Bases: `pyrival.data_structures.Treap.TreapMultiSet`

add (*key*)

`pyrival.data_structures.Treap.treap_builder` (*sorted_data*)
Build a treap in O(n) time using sorted data

`pyrival.data_structures.Treap.treap_ceiling` (*root*, *key*)

`pyrival.data_structures.Treap.treap_create_node` (*key*)

`pyrival.data_structures.Treap.treap_erase` (*root*, *key*)

`pyrival.data_structures.Treap.treap_floor` (*root*, *key*)

`pyrival.data_structures.Treap.treap_higher` (*root*, *key*)

```

pyrival.data_structures.Treap.treap_insert (root, key)
pyrival.data_structures.Treap.treap_insert_unique (root, key)
pyrival.data_structures.Treap.treap_lower (root, key)
pyrival.data_structures.Treap.treap_max (root)
pyrival.data_structures.Treap.treap_merge (left, right)
pyrival.data_structures.Treap.treap_min (root)
pyrival.data_structures.Treap.treap_split (root, key)

```

2.3.15 pyrival.data_structures.Trie

```

class pyrival.data_structures.Trie.Trie (*words)
    Bases: object
    add (word)

```

2.3.16 pyrival.data_structures.TwoSat

```

class pyrival.data_structures.TwoSat.TwoSat (n)
    Bases: object
    either (x, y)
        either x or y must be True
    set (x)
        x must be True
    solve ()

```

```

pyrival.data_structures.TwoSat.scc (graph)
    Finds what strongly connected components each node is a part of in a directed graph, it also finds a weak
    topological ordering of the nodes

```

2.3.17 pyrival.data_structures.convex_hull_trick

```

pyrival.data_structures.convex_hull_trick.convex_hull_trick (K, M, integer=True)
    Given lines on the form  $y = K[i] * x + M[i]$  this function returns intervals, such that on each interval the convex
    hull is made up of a single line. Input:
        K: list of the slopes M: list of the constants (value at  $x = 0$ ) integer: boolean for turning on / off
        integer mode. Integer mode is exact, it
            works by effectively flooring the separators of the intervals.

```

Return: hull_i: on interval j, line $i = \text{hull_i}[j]$ is \geq all other lines hull_x: interval j and j + 1 is separated by $x = \text{hull_x}[j]$, ($\text{hull_x}[j]$ is the last x in interval j)

```

pyrival.data_structures.convex_hull_trick.max_query (x, K, M, hull_i, hull_x)
    Find maximum value at x in  $O(\log n)$  time

```

2.3.18 `pyrival.data_structures.tree_repr`

`pyrival.data_structures.tree_repr.tree_repr` (*tree*)

2.4 `pyrival.geometry`

2.4.1 `pyrival.geometry.convex_hull`

`pyrival.geometry.convex_hull.convex_hull` (*points*)

`pyrival.geometry.convex_hull.remove_middle` (*a, b, c*)

2.4.2 `pyrival.geometry.lines`

`pyrival.geometry.lines.collinear` (*p1, p2, p3*)

`pyrival.geometry.lines.dist` (*p1, p2*)

`pyrival.geometry.lines.gcd` (*x, y*)
greatest common divisor of *x* and *y*

`pyrival.geometry.lines.get_2dline` (*p1, p2*)

`pyrival.geometry.lines.get_line` (*p1, p2*)

`pyrival.geometry.lines.intersect` (*l1, l2*)

`pyrival.geometry.lines.is_parallel` (*l1, l2*)

`pyrival.geometry.lines.is_same` (*l1, l2*)

`pyrival.geometry.lines.rotate` (*p, theta, origin=(0, 0)*)

2.4.3 `pyrival.geometry.polygons`

`pyrival.geometry.polygons.area` (**p*)

`pyrival.geometry.polygons.circumcircle_radius` (*a, b, c*)

`pyrival.geometry.polygons.dist` (*p1, p2*)

`pyrival.geometry.polygons.incircle_radius` (*a, b, c*)

`pyrival.geometry.polygons.is_in_circle` (*p, c, r*)

`pyrival.geometry.polygons.perimeter` (**p*)

2.4.4 `pyrival.geometry.vectors`

`pyrival.geometry.vectors.angle` (*oa, ob*)

`pyrival.geometry.vectors.closest_point` (*p, a, b, segment=False*)

`pyrival.geometry.vectors.cross2d` (*v1, v2*)

`pyrival.geometry.vectors.cross3d` (*v1, v2*)

`pyrival.geometry.vectors.dot` (*v1, v2*)

```
pyrival.geometry.vectors.norm_sq(v)
pyrival.geometry.vectors.scale(v, s)
pyrival.geometry.vectors.to_vec(p1, p2)
pyrival.geometry.vectors.translate(p, v)
```

2.5 pyrival.graphs

2.5.1 pyrival.graphs.bellman_ford

```
pyrival.graphs.bellman_ford.bellman_ford(n, edges, start)
```

2.5.2 pyrival.graphs.bfs

```
pyrival.graphs.bfs.bfs(graph, start=0)
pyrival.graphs.bfs.layers(graph, start=0)
```

2.5.3 pyrival.graphs.components

```
pyrival.graphs.components.connected_components(n, graph)
```

2.5.4 pyrival.graphs.cycle_finding

```
pyrival.graphs.cycle_finding.cycle_finding(f, x0)
```

2.5.5 pyrival.graphs.dfs

```
pyrival.graphs.dfs.dfs(graph, start=0)
```

2.5.6 pyrival.graphs.dijkstra

```
pyrival.graphs.dijkstra.dijkstra(n, graph, start)
    Uses Dijkstra's algorithm to find the shortest path between in a graph.
```

2.5.7 pyrival.graphs.dinic

```
class pyrival.graphs.dinic.Dinic(n)
    Bases: object
    add_edge(a, b, c, rcap=0)
    calc(s, t)
    dfs(v, t, f)
```

2.5.8 `pyrival.graphs.euler_walk`

`pyrival.graphs.euler_walk.euler_walk` (*n*, *adj*)

2.5.9 `pyrival.graphs.find_path`

`pyrival.graphs.find_path.find_path` (*start*, *end*, *parents*)

Constructs a path between two vertices, given the parents of all vertices.

2.5.10 `pyrival.graphs.floyd_warshall`

`pyrival.graphs.floyd_warshall.floyd_warshall` (*n*, *edges*)

2.5.11 `pyrival.graphs.hopcroft_karp`

Produces a maximum cardinality matching of a bipartite graph

Example:

```
0—0
    1—1
    / /
    /
2 2
    /
    /
    /
3
```

```
>>> n = 4 >>> m = 3 >>> graph = [[0, 1], [1, 2], [1], [2]] >>> match1, match2 = hopcroft_karp(graph, n, m)
>>> match1 [0, 1, -1, 2] >>> match2 [0, 1, 3]
```

Meaning 0—0

```
1—1
2 2
    /
    /
    /
3
```

`pyrival.graphs.hopcroft_karp.hopcroft_karp` (*graph*, *n*, *m*)

Maximum bipartite matching using Hopcroft-Karp algorithm, running in $O(|E| \sqrt{|V|})$

2.5.12 `pyrival.graphs.is_bipartite`

`pyrival.graphs.is_bipartite.is_bipartite` (*graph*)

2.5.13 pyrival.graphs.kruskal

class `pyrival.graphs.kruskal.UnionFind`(*n*)

Bases: `object`

find(*a*)

merge(*a*, *b*)

`pyrival.graphs.kruskal.kruskal`(*n*, *U*, *V*, *W*)

2.5.14 pyrival.graphs.lca

class `pyrival.graphs.lca.LCA`(*root*, *graph*)

Bases: `object`

class `pyrival.graphs.lca.RangeQuery`(*data*, *func*=<built-in function min>)

Bases: `object`

query(*begin*, *end*)

2.5.15 pyrival.graphs.maximum_matching

`pyrival.graphs.maximum_matching.maximum_matching`(*edges*, *mod*=1073750017)

Returns the maximum cardinality matching of any simple graph (undirected, unweighted, no self-loops) Uses a randomized algorithm to compute the rank of the Tutte matrix The rank of the Tutte matrix is equal to twice the size of the maximum matching with high probability The probability for error is not more than n/mod

Complexity: $O(n^3)$ worst case, $O(n * \text{matching_size})$ on average

Parameters

- **edges** – a list of edges, assume nodes can be anything numbered from 0 to max number in edges
- **mod** – optional, a large random prime

Returns the maximum cardinality matching of the graph

2.5.16 pyrival.graphs.prim

`pyrival.graphs.prim.prim`(*n*, *adj*)

2.5.17 pyrival.graphs.scc

`pyrival.graphs.scc.scc`(*graph*)

Finds what strongly connected components each node is a part of in a directed graph, it also finds a weak topological ordering of the nodes

2.5.18 pyrival.graphs.toposort

`pyrival.graphs.toposort.kahn`(*graph*)

`pyrival.graphs.toposort.toposort`(*graph*)

2.7 pyrival.misc

2.7.1 pyrival.misc.FastIO

class `pyrival.misc.FastIO.FastIO` (*file*)

Bases: `io.IOBase`

flush ()

Flush write buffers, if applicable.

This is not implemented for read-only and non-blocking streams.

newlines = 0

read ()

readline ()

Read and return a line from the stream.

If size is specified, at most size bytes will be read.

The line terminator is always b'n' for binary files; for text files, the newlines argument to open can be used to select the line terminator(s) recognized.

class `pyrival.misc.FastIO.IOWrapper` (*file*)

Bases: `io.IOBase`

`pyrival.misc.FastIO.input` ()

`pyrival.misc.FastIO.str` (*x=b''*)

2.7.2 pyrival.misc.Random

2.7.3 pyrival.misc.alphabeta

class `pyrival.misc.alphabeta.AlphaBetaNode` (*value=None, children=None*)

Bases: `object`

`pyrival.misc.alphabeta.alphabeta` (*node, depth, alpha=-inf, beta=inf, maximizingPlayer=True*)

2.7.4 pyrival.misc.as_integer_ratio

`pyrival.misc.as_integer_ratio.as_integer_ratio` (*x, prec=53*)

2.7.5 pyrival.misc.bit_hacks

`pyrival.misc.bit_hacks.least_bit` (*x*)

`pyrival.misc.bit_hacks.next_mask` (*x*)

`pyrival.misc.bit_hacks.subset_masks` (*m*)

`pyrival.misc.bit_hacks.sum_of_subsets` (*K, D*)

2.7.6 `pyrival.misc.bootstrap`

`pyrival.misc.bootstrap.bootstrap` (*f*, *stack=[]*)

2.7.7 `pyrival.misc.cumsum2d`

`pyrival.misc.cumsum2d.cumsum2d` (*A*)

2.7.8 `pyrival.misc.lis`

`pyrival.misc.lis.lis` (*nums*, *cmp*=<function <lambda>>)

2.7.9 `pyrival.misc.memoize`

`pyrival.misc.memoize.memodict` (*f*)

Memoization decorator for a function taking a single argument.

`pyrival.misc.memoize.memoize` (*f*)

Memoization decorator for a function taking one or more arguments.

2.7.10 `pyrival.misc.mod`

2.7.11 `pyrival.misc.order_statistic`

`pyrival.misc.order_statistic.order_statistic` (*a*, *k*)

returns the k-th ($0 \leq k < \text{len}(a)$) largest element of *a*

2.7.12 `pyrival.misc.ordersort`

`pyrival.misc.ordersort.bucket_sort` (*order*, *seq*)

`pyrival.misc.ordersort.long_ordersort` (*order*, *seq*)

`pyrival.misc.ordersort.multikey_ordersort` (*order*, **seqs*, *sort*=<function ordersort>)

`pyrival.misc.ordersort.ordersort` (*order*, *seq*, *reverse=False*)

2.7.13 `pyrival.misc ostream`

class `pyrival.misc ostream.ostream`

Bases: `object`

2.7.14 `pyrival.misc.py3k`

Python 3 compatibility tools.

2.7.15 `pyrival.misc.readnumbers`

`pyrival.misc.readnumbers.readnumbers` (*zero=0*)

2.7.16 `pyrival.misc.split`

`pyrival.misc.split.split` (*b*)

2.8 `pyrival.numerical`

2.8.1 `pyrival.numerical.berlekamp_massey`

`pyrival.numerical.berlekamp_massey.berlekamp_massey` (*s*)

`pyrival.numerical.berlekamp_massey.linear_rec` (*S*, *tr*, *k*)

2.8.2 `pyrival.numerical.hill_climbing`

`pyrival.numerical.hill_climbing.hill_climbing` (*func*, *x_0*, *y_0*, *cmp*=<built-in function *min*>)

2.8.3 `pyrival.numerical.integrate`

`pyrival.numerical.integrate.fast_quad` (*func*, *a*, *b*, *eps*=*1e-06*)

`pyrival.numerical.integrate.quad` (*func*, *a*, *b*, *n*=*1000*)

`pyrival.numerical.integrate.rec` (*func*, *a*, *b*, *eps*, *S*)

`pyrival.numerical.integrate.simpson` (*func*, *a*, *b*)

2.8.4 `pyrival.numerical.interpolate`

`pyrival.numerical.interpolate.interpolate` (*points*)

2.8.5 `pyrival.numerical.iroot`

`pyrival.numerical.iroot.iroot` (*n*, *k*=*2*)

2.8.6 `pyrival.numerical.polynomial`

`pyrival.numerical.polynomial.diff` (*a*)

`pyrival.numerical.polynomial.divroot` (*a*, *x0*)

`pyrival.numerical.polynomial.poly` (*a*, *x*)

2.8.7 `pyrival.numerical.search`

`pyrival.numerical.search.binary_search` (*func*, *lo*, *hi*, *abs_prec*=*1e-07*)

Locate the first value *x* s.t. `func(x) = True` within [*lo*, *hi*]

`pyrival.numerical.search.discrete_binary_search` (*func*, *lo*, *hi*)

Locate the first value *x* s.t. `func(x) = True` within [*lo*, *hi*]

`pyrival.numerical.search.discrete_ternary_search` (*func*, *lo*, *hi*)

Find the first maximum of unimodal function `func()` within [*lo*, *hi*]

`pyrival.numerical.search.fractional_binary_search` (*func*, *lo*=(0, 1), *hi*=(1, 0),
limit=1000000)

`pyrival.numerical.search.golden_section_search` (*a*, *b*, *func*, *abs_prec*=1e-07)

`pyrival.numerical.search.ternary_search` (*func*, *lo*, *hi*, *abs_prec*=1e-07)

Find maximum of unimodal function `func()` within [*lo*, *hi*]

2.9 pyrival.strings

2.9.1 pyrival.strings.LCSubstr

`pyrival.strings.LCSubstr.LCSubstr` (*a*, *b*)

2.9.2 pyrival.strings.LPSubstr

`pyrival.strings.LPSubstr.LPSubstr` (*s*)

2.9.3 pyrival.strings.hashing

class `pyrival.strings.hashing.Hashing` (*s*, *mod*=2147483647, *base1*=1525591242,
base2=1170899814)

Bases: object

get_hashes (*length*)

hashed (*start*, *stop*)

2.9.4 pyrival.strings.kmp

`pyrival.strings.kmp.match` (*s*, *pat*)

`pyrival.strings.kmp.partial` (*s*)

`pyrival.strings.kmp.string_find` (*s*, *pat*)

2.9.5 pyrival.strings.lcs

`pyrival.strings.lcs.lcs` (*a*, *b*)

`pyrival.strings.lcs.lps` (*s*)

2.9.6 pyrival.strings.min_rotation

`pyrival.strings.min_rotation.least_rotation` (*s*)

2.9.7 `pyrival.strings.suffix_array`

Calculates the suffix array and LCP array in $O(n)$ time

Example: `>>>> S = 'cabbage' >>>> SA = SAIS([ord(c) for c in S]) >>>> LCP = KASAI(S, SA) >>>> SA [1, 4, 3, 2, 0, 6, 5] >>>> LCP [1, 0, 1, 0, 0, 0]`

`pyrival.strings.suffix_array.KASAI(A, SA)`

Calculates LCP array in $O(n)$ time Input: String A and its suffix array SA

`pyrival.strings.suffix_array.SAIS(A)`

Calculates suffix array in $O(\text{len}(A) + \max(A))$ Input: Int list A with $A[i] \geq 0$ for all i

2.10 `pyrival.tools`

2.10.1 `pyrival.tools.interactive_runner`

`pyrival.tools.interactive_runner.async_main(argv=['/home/docs/checkouts/readthedocs.org/user_builds/pyrival/envs/stable/build', '-b', 'latex', '-D', 'language=en', '-d', '_build/doctrees', '.', '_build/latex'])`

`pyrival.tools.interactive_runner.main(argv=['/home/docs/checkouts/readthedocs.org/user_builds/pyrival/envs/stable/build', '-b', 'latex', '-D', 'language=en', '-d', '_build/doctrees', '.', '_build/latex'])`

`pyrival.tools.interactive_runner.show_exit_code(process, prefix)`

`pyrival.tools.interactive_runner.tee(stream, streams, prefix)`

2.10.2 `pyrival.tools.stress_tester`

`pyrival.tools.stress_tester.cmd2func(args)`

`pyrival.tools.stress_tester.func2judge(sol)`

`pyrival.tools.stress_tester.stress_tester(tests, solution, judge=None, catch_all=False)`

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